

RULES & GUIDELINES FOR
TUX NEW ZEALAND YARDING CHALLENGE
AS AT JUNE 2015

1. **Area:** The fenced off enclosed area to be a **minimum** of 45 metres square. Course layouts to be the same at each event. Tee and cross to be 1200mm wide and suggest a dummy hurdle be put against the scrim at the gap (1st obstacle) to help make start easier and quicker. **Yard is 2.4 square metres.** (8ft Prattley hurdles).
2. The tee to be bought away from the corner and angles slightly to make it more flowing.
3. Time will start when sheep are released and will be 11 minutes for each run. Judge may use discretion if sheep play up. Judging will start once the sheep go through the gap.
4. Sheep to be driven between obstacle one (the gap), two (the bridge) and three (the tee). There will be a 5 metre free working area before the bridge and the tee.
5. Competitor must walk through obstacle one (the gap) and three (the tee). At the second obstacle (the bridge), competitor may clear sheep off bridge either by walking onto bridge or walking alongside of bridge. If sheep touch with stick during run competitor **will** be penalised. The bridge and the U may be headed without penalty.
6. After the tee (third obstacle) and up to Maltese X competitor has freedom of movement between obstacles, i.e. drive or pull between obstacles or do both drive and pull.
7. At the U (fourth obstacle) dog and competitor must have all sheep in the U before competitor can move to open the gate to release sheep. The organising committee will ensure there is a handle on the gate and the competitor's hand must be on the handle and remain there until the gate is closed. (The gate may be swung at the discretion of the organising committee running the event off either **left or right** post but must be opening out from the U). The width the gate may be opened is at the discretion of the competitor. If one or more sheep exit the rear of the U the competitor must close the gate and place all three sheep back in the U before run can continue.
8. The Maltese X must be entered and exited by the sheep as the course map defines. The competitor has freedom of movement at Maltese X, **but must stay in front half of cross as approached from U. (Refer to dotted lines on map of**

course layout). Competitor may use stick over the hurdles in the Maltese X but must not touch the sheep.

9. When sheep clear of Maltese X competitor must go directly and without stopping stand in the ring at head of yard gate. The ring is 1 metre in diameter and to be placed 1.5 metres from head of gate. (The gate must be swung off the **left** post of the yard by the organising committee). **Work at yard will be judged under standard New Zealand rules. Competitor may move in ring but may not use movement to assist in yarding the sheep. If a stick is started with it must be held at all times.**

10. Sheep are only yarded when all three sheep are in the yard to the **judge's** satisfaction and the judge calls right, competitor then must shut the gate **in a measured fashion** to complete the run. **Dog to show control as gate is shut. Dog may move out of the road in the last stages of closing gate.** After the completion of each run the gate to the yard is to be left opened for the next run.

11. **Points:**

1 st Section – The Gap	No Points
2 nd Section – Drive & Bridge	20 Points
3 rd Section – Drive & Tee	20 Points
4 th Section – Drive/Pull & U	20 Points
5 th Section – Drive/Pull & Maltese X	20 Points
6 th Section – Pull & Yard	20 Points
Total:	<u>100 Points</u>

12. **Semi-Finals & New Zealand Final:** Judges will be appointed by the organising committee in consultation with the Centre selection panel for the Island.

13. Payment for judges will be \$100 per day plus accommodation.

14. **A levy of \$1.50 per run is to be paid to the New Zealand Association.**

15. A competitor can only run in the Island semi-final if they have qualified in that Island. (If a North Island competitor qualifies at a South Island heat they are **ONLY** eligible to run at the South Island semi-final). A competitor cannot run in both North and South Island semi-finals; the first semi-final qualification will count.

16. The status for the Maiden is on the **competitor not the dog**. Remember we are trying to encourage people into the sport! Once the competitor has won a maiden in the Tux Yarding Challenge they no longer qualify as a Maiden in these events **only**. Should a maiden competitor be first or second in the qualifying events of the Open they become the qualifiers for the **Open semi-final** and the next place getter in the Maiden will be eligible for the semi-final of the Maiden.

17. **A run off** of a minimum of 5 dogs will be held at every Tux Yarding event (**no exceptions**). The organising committees of each event will have the option if the run offs will be an aggregate or from scratch, but must be from scratch if fresh sheep have not been used each day. An equal number of competitors must be taken from each day for the run off, given that there is a similar number of runs each day or be worked out by a similar percentage each day.

18. From each heat two competitors from the Open will qualify for the semi-final event at a venue to be notified each year. (1st and 2nd but if 1st and 2nd have already qualified at another venue, then the next unqualified dog will qualify). At any event that has over 200 runs then the first 3 unqualified dogs qualify for the Island semi-final. A competitor can have a maximum of 2 dogs at the semi-final or New Zealand final. Should a competitor qualify more than 2 dogs for the semi-final and either qualified dog becomes injured or comes into season that dog can be replaced with the next qualified dog. If this scenario happens a **vet certificate must be produced giving the reason for the change of dog and the next qualified dog to be notified immediately.**

19. Three open dogs plus 1 novice competitor from each Island to go to the New Zealand final to be held at an appointed venue each year.

Updated June 2015